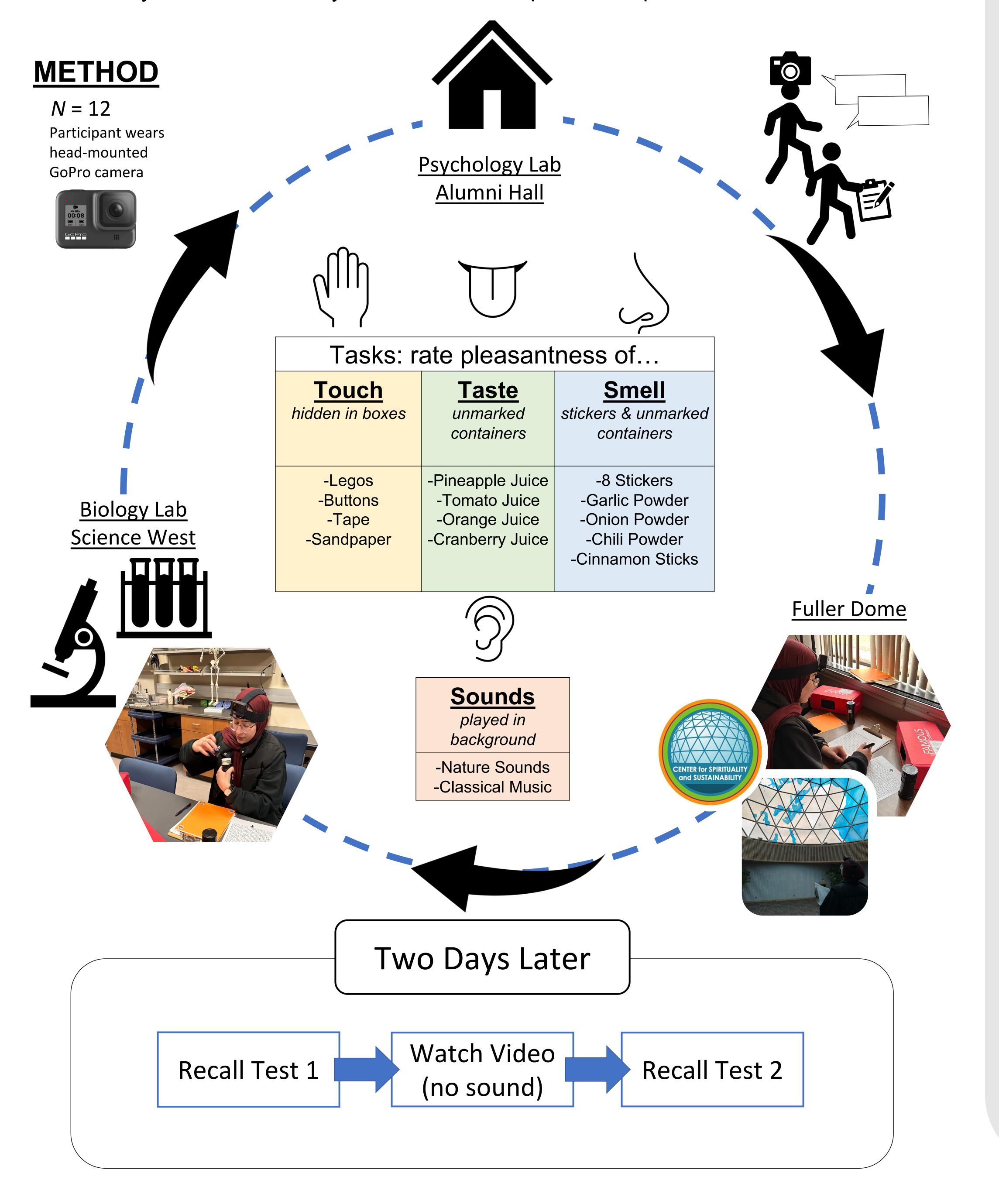
# Can Wearable Cameras Stimulate Non-visual Memory?

Jason R. Finley, Rianna M. Roush, Patricia M. Roberts, Justin D. Pfister, Sophia A. Mohsen, Anna E. Hendricks, Adrien C. Vozenilek



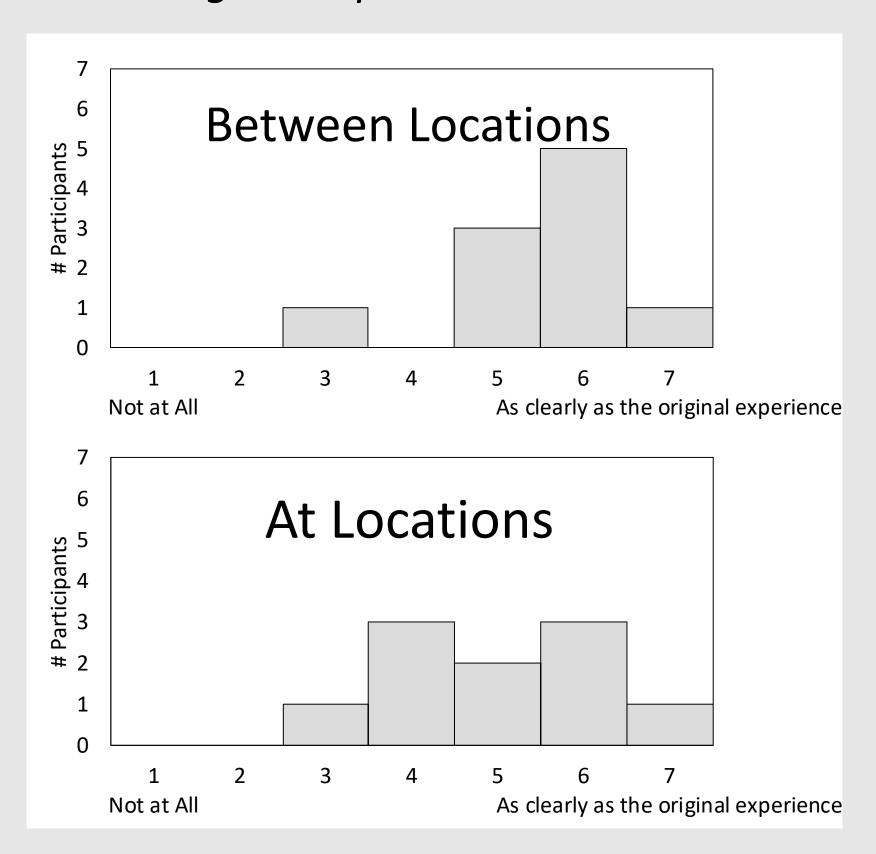
### INTRODUCTION

- Wearable cameras create visual records of experience.
- Reviewing videos evokes a sense of reliving.
- Can they stimulate memory for *non-visual* aspects of experience?



### RESULTS

When you were watching your video, how much did it feel like you were reliving the original experience?



"The video would
show something I
didn't think of but
once it happened, it
clicked"

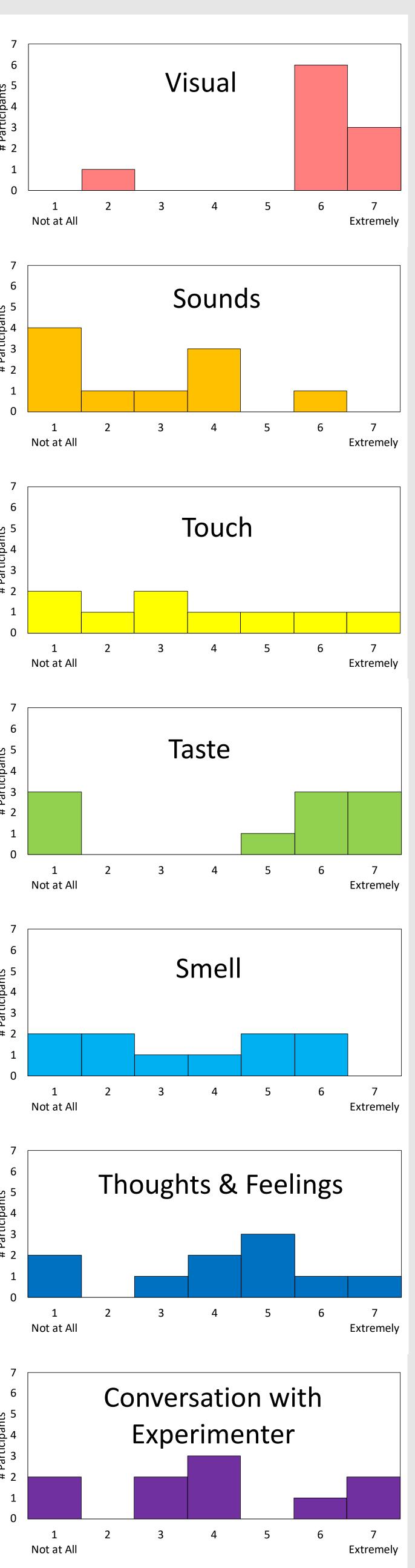
Aspect of Experience		Number of Participants (of 12) Reminded of at Least One Element After Watching Video
Sounds	ceiling ef	2
Touch		1
Taste	effect	1
Smell		10
Thoughts & Feelings		8
Conversation	<b>1</b>	6

## **DISCUSSION**

YES

#### Participant Ratings

How much did watching the video stimulate your memory for each of the following aspects of your original experience?



### Can wearable cameras stimulate non-visual memory?

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Wearable cameras capture a first-person visual record of experience. Such videos can evoke a powerful sense of reliving. Twelve participants wore a head-mounted GoPro camera across campus to two distinct campus locations where they completed multi-sensory tasks, including: touching hidden objects and textures in sensory boxes, tasting juices from disguised containers, smelling unlabeled spices and scratch-n-sniff stickers, and hearing ambient nature sounds or classical music. Two days later, they recalled their experiences both before and after watching their video (without sound). The video reminded a majority of participants about smell, thoughts and feelings, and/or conversations with the experimenters. Results demonstrate that footage from wearable cameras can stimulate non-visual memories.